

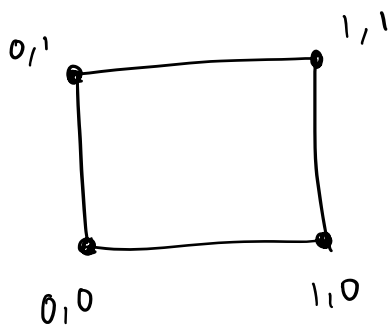
$$-\nabla \cdot (k(x) \nabla u(x)) + q(x)u(x) = f(x) \quad x \in \overset{\circ}{\Omega} \subset \mathbb{R}^2$$

$u(x) = g(x)$  on  $\partial\Omega$

$\uparrow$   
interior

$\uparrow$   
 boundary

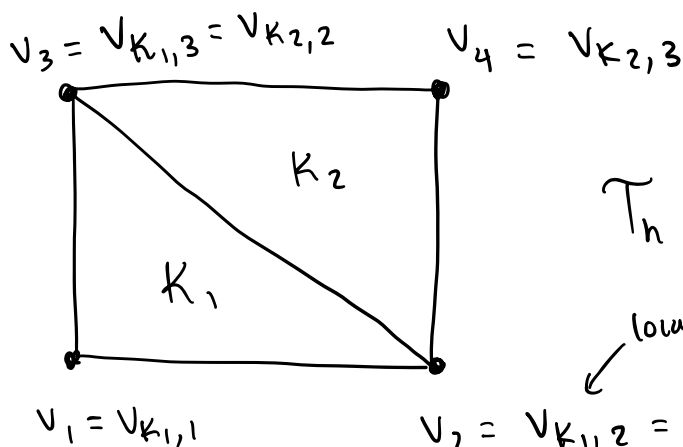
example  $\Omega = [0,1]^2$  unit square



# 1. Mesh

$\mathcal{T}_h$  triangulation of  $\Omega$  of size  $h > 0$

example



$$\mathcal{T}_h = \{K_1, K_2\}$$

local enumeration to  $K_1$

global enumeration

local enumeration to  $K_2$

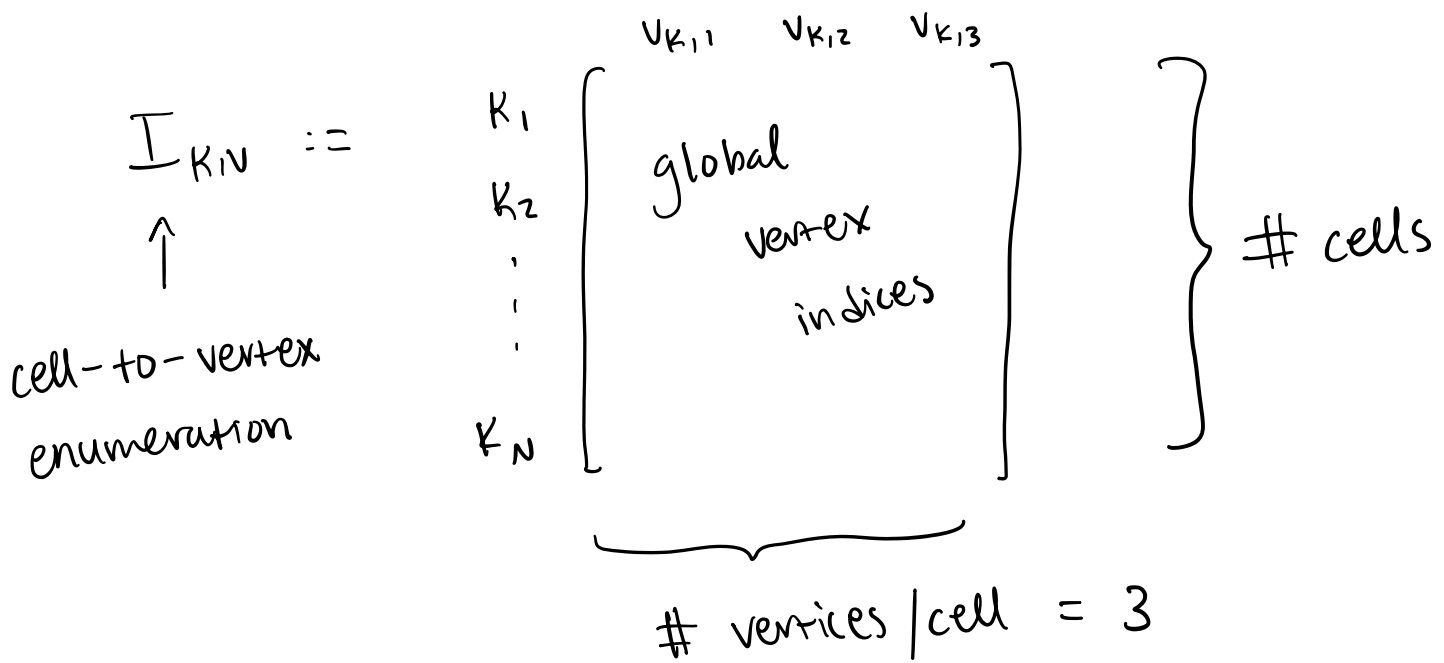
$K_i$  - mesh cells (triangles)

$v_i$  - mesh vertices globally enumerated

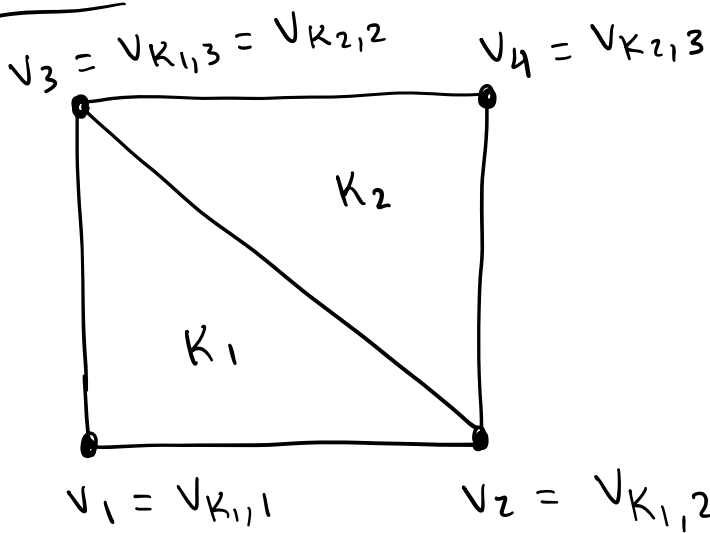
Each mesh cell  $K$  is a triangle with 3 vertices

$v_{K,1}, v_{K,2}, v_{K,3}$  locally enumerated

We encode this relationship between global enumerations and local enumerations by a table



Example



$$\mathbb{I}_{K_i V} = \begin{matrix} & v_{K_1,1} & v_{K_1,2} & v_{K_1,3} \\ \begin{matrix} K_1 \\ K_2 \end{matrix} & \left[ \begin{matrix} 1 & 2 & 3 \\ 2 & 3 & 4 \end{matrix} \right] \end{matrix}$$

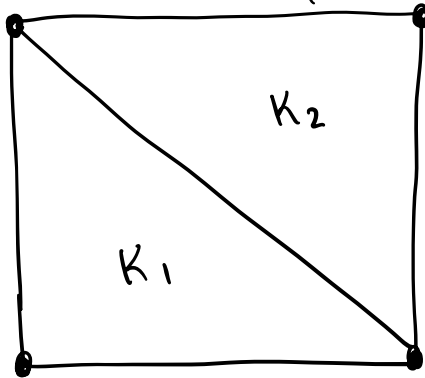
We also create a list of vertex coordinates in order of their global enumeration

$$V := \begin{matrix} v_1 \\ \vdots \\ v_M \end{matrix} \begin{matrix} x & y \\ \left. \begin{matrix} (x,y) \\ \text{coordinates} \\ \text{of vertices} \end{matrix} \right\} \end{matrix} \right\} \# \text{ vertices}$$

# coordinates = 2

Example  $\Omega = [0,1]^2$

$(0,1) = v_3 = v_{K_1,3} = v_{K_2,2}$      $(1,1) = v_4 = v_{K_2,3}$



$$I_{K,V} = \begin{matrix} & v_{K,1} & v_{K,2} & v_{K,3} \\ K_1 & \begin{bmatrix} 1 & 2 & 3 \end{bmatrix} \\ K_2 & \begin{bmatrix} 2 & 3 & 4 \end{bmatrix} \end{matrix}$$

$(0,0) = v_1 = v_{K_1,1}$      $(1,0) = v_2 = v_{K_1,2} = v_{K_2,1}$

$$V = \begin{matrix} v_1 \\ v_2 \\ v_3 \\ v_4 \end{matrix} \begin{matrix} x & y \\ \left[ \begin{matrix} 0 & 0 \\ 1 & 0 \\ 0 & 1 \\ 1 & 1 \end{matrix} \right] \end{matrix}$$

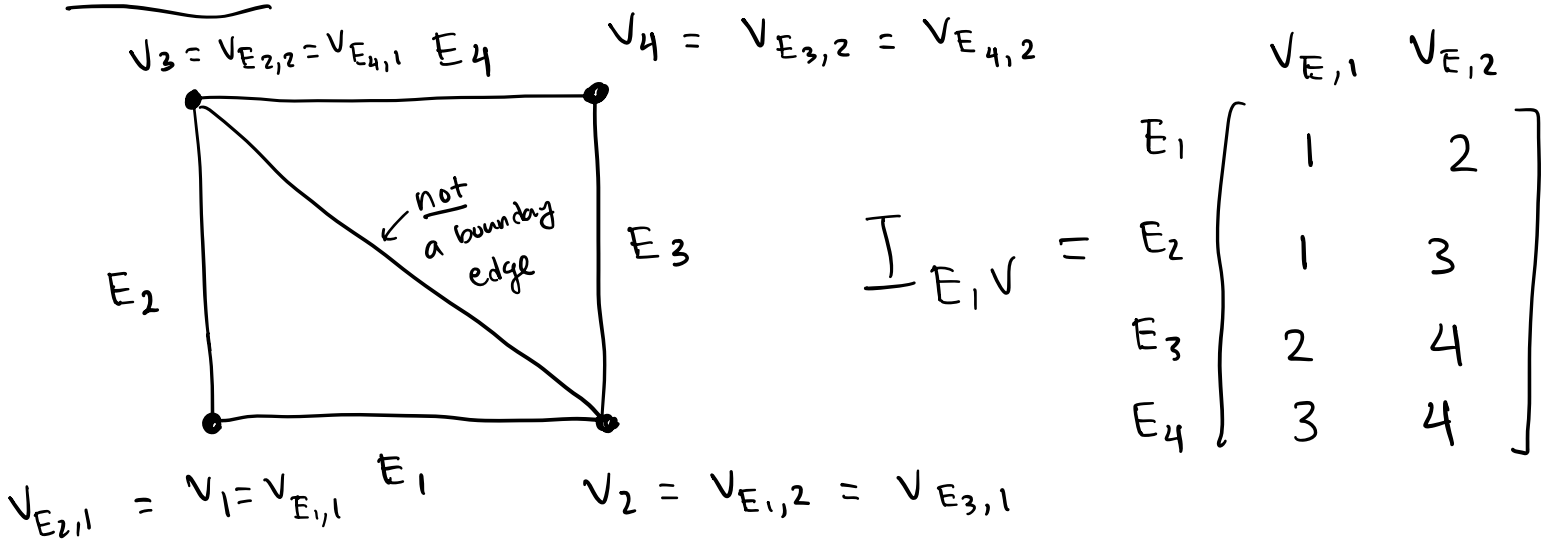
$I_{K,V}$  and  $V$  are the only data structures we need when computing integrals over  $\Omega$ .

If we also need the edges on the boundary of  $\Omega$ , as is the case when computing integrals over  $\partial\Omega$ , we need an edge-to-vertex enumeration

$$I_{E,V} := \begin{matrix} E_1 \\ \vdots \\ E_N \end{matrix} \left[ \begin{matrix} v_{E,1} & v_{E,2} \\ \text{global} \\ \text{vertex} \\ \text{enumeration} \end{matrix} \right] \left. \vphantom{\begin{matrix} E_1 \\ \vdots \\ E_N \end{matrix}} \right\} \# \text{ boundary edges}$$

# vertices / edge = 2

Example

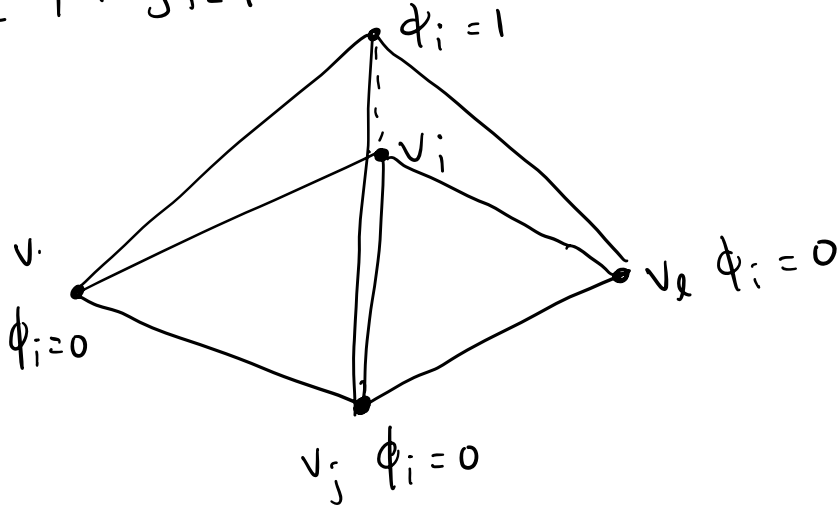


$V, I_{K,V}, I_{E,V}$  are the main data structures needed for our finite element assembly

# 2. Discretization

$N_V$  - # vertices

$\{\phi_i\}_{i=1}^{N_V}$  - nodal basis functions



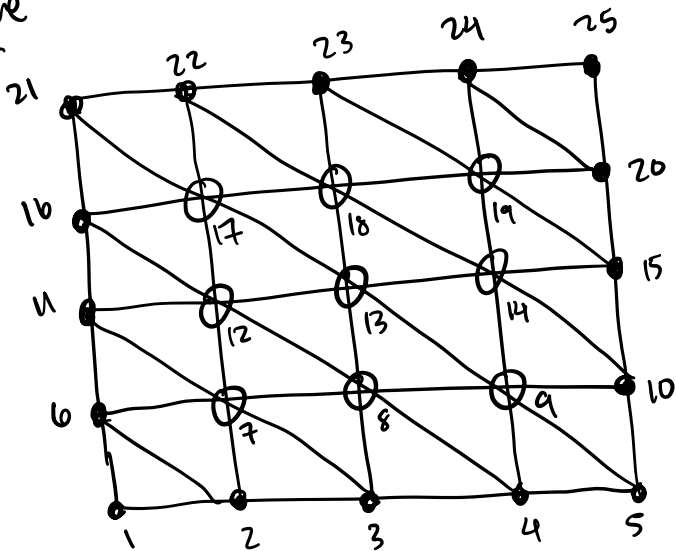
$\mathcal{I}_V := \{1, \dots, N_V\}$  vertex indices

$= \mathcal{I}_V^o \cup \mathcal{I}_V^d$

↑ interior vertices

↑ boundary vertices

## Example



● - boundary vertices

○ - interior vertices

$\mathcal{I}_V^d = \{1, 2, 3, 4, 5, 6, 10, 11, 15, 16, 20, 21, 22, 23, 24, 25\}$

$\mathcal{I}_V^o = \{7, 8, 9, 12, 13, 14, 17, 18, 19\}$

Assume  $u = \sum_{j \in \mathcal{I}_V} u_j \phi_j$   $u_j \in \mathbb{R}$   
 unknown coefficients

For interior vertices  $i \in \mathcal{I}_V^\circ$ , we

use the PDE

$$-\nabla \cdot (k(x) \nabla u(x)) + q(x)u(x) = f(x), \quad x \in \Omega^\circ \quad (*)$$

to get an equation.

Multiply  $(*)$  by test function  $\phi_i$ ,  $i \in \mathcal{I}_V^\circ$

and integrate - by - parts to get

$$(1) \quad \sum_{j \in \mathcal{I}_V} \underbrace{\left( \int_{\Omega} k(x) \nabla \phi_j(x) \cdot \nabla \phi_i(x) + q(x) \phi_j(x) \phi_i(x) \right)}_{A_{ij}} u_j = \underbrace{\int_{\Omega} f(x) \phi_i(x) dx}_{F_i} \quad \forall i \in \mathcal{I}_V^\circ$$

The boundary term vanishes b/c when  $\phi_i$  is at an interior vertex  $i \in \mathcal{I}_V^\circ$ ,  $\phi_i = 0$  on  $\partial\Omega$ .

For boundary vertices  $i \in \mathcal{I}_V^\partial$ , we use the boundary condition

$$u(x) = g(x) \quad x \in \partial\Omega \quad (**)$$

to get an equation to solve.

Recalling that, since  $\phi_i(v_j) = \delta_{ij} \quad \forall i, j \in \mathcal{I}_V$ ,

we have that  $u_j = u(v_j) \quad \forall j$ . Thus, we

obtain the equations

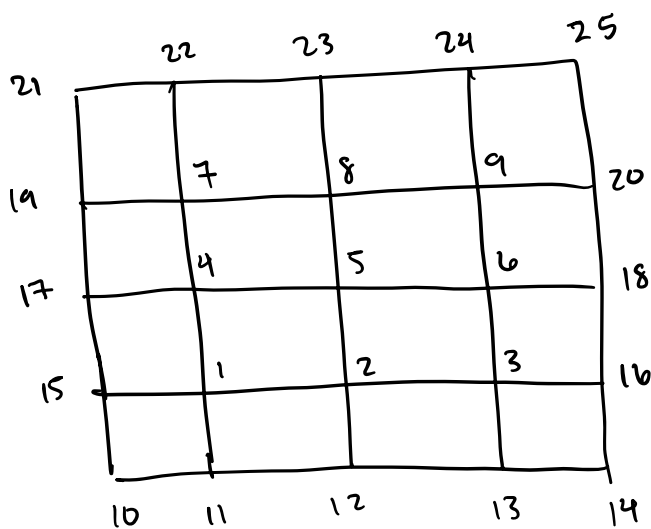
$$(2) \quad u_i = g(v_i) \quad \forall i \in \mathcal{I}_V^\partial$$

So, we assemble the linear system corresponding to (1) and (2) and solve it to get the coefficients  $u_j$ .

If we reorder the coefficients so that

$$I_V = \left\{ \underbrace{1, 2, \dots, N_V^o}_{= I_V^o \text{ interior}}, \underbrace{N_V^o + 1, \dots, N_V}_{= I_V^{\partial} \text{ boundary}} \right\}$$

For example,



Then the matrix-vector form of (1), (2) has the following block structure

$$\begin{bmatrix} A_{ij} \\ \hline 0 & | & \dots & | \end{bmatrix} \begin{bmatrix} u_1 \\ \vdots \\ u_{N_V^o} \\ \hline u_{N_V^o+1} \\ \vdots \\ u_{N_V} \end{bmatrix} \begin{matrix} I_V^o \\ \\ I_V^{\partial} \end{matrix} = \begin{bmatrix} F_i \\ \hline g(u_{N_V^o+1}) \\ \vdots \\ g(u_{N_V}) \end{bmatrix}$$



We do not need to reorder the coefficients in this way. It is only done here for teaching purposes. Motivated by the block-structure above, we have the following practical algorithm for assembling the matrix-vector system from (1), (2):

1. Assemble the  $N_V \times N_V$  matrix-vector system

$$\tilde{A} U = \tilde{F} \quad (*)$$

$$\text{w/ } \tilde{A}_{ij} = A_{ij} \quad \forall i, j \in \mathcal{I}_V.$$

$$\tilde{F}_i = F_i$$

Notice this is for all the vertices, not just the interior. For  $i \in \mathcal{I}_V^o$ , this system has the correct equations, but not for  $i \in \mathcal{I}_V^{\partial}$ .

2. To fix the system  $(*)$ , for  $i \in \mathcal{I}_V^{\partial}$ , we replace row  $i$  in  $\tilde{A}$  by

$$0 \dots 0 \underset{\substack{\uparrow \\ \text{column } i}}{1} 0 \dots 0$$

and we replace entry  $i$  in  $\tilde{F}$  by  $g(v_i)$ .

### 3. Assembly

Now we need to assemble the matrix

$$A_{ij} = \int_{\Omega} k(x) \nabla \phi_j(x) \cdot \nabla \phi_i(x) + q(x) \phi_j(x) \phi_i(x) dx$$

and vector

$$F_i = \int_{\Omega} f(x) \phi_i(x) dx.$$

We do this by looping over the cells.

$N_v \times N_v$

$$A = \sum_K \begin{matrix} N_v \times 3 & & 3 \times 3 & & 3 \times N_v \\ P_K^T & & A_K & & P_K \end{matrix}$$

# dofs/cell = 3

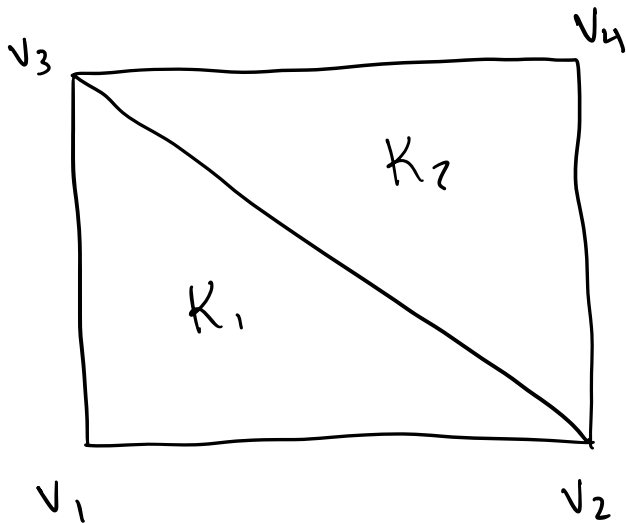
$N_v \times 1$

$$F = \sum_K \begin{matrix} N_v \times 3 & & 3 \times 1 \\ P_K^T & & F_K \end{matrix}$$

Note:  $P_K^T$  puts the local dofs back into the global system.

where  $P_K$  extracts the global dofs belonging to cell  $K$ , and  $A_K, F_K$  are the local cell system.

# Example



$$u = u_1 \phi_1 + u_2 \phi_2 + u_3 \phi_3 + u_4 \phi_4$$

$$U = \begin{bmatrix} u_1 \\ u_2 \\ u_3 \\ u_4 \end{bmatrix}$$

$$P_{K_1} U = \begin{bmatrix} u_1 \\ u_2 \\ u_3 \end{bmatrix} = \begin{bmatrix} u_{K_1,1} \\ u_{K_1,2} \\ u_{K_1,3} \end{bmatrix}$$

$$P_{K_2} U = \begin{bmatrix} u_2 \\ u_3 \\ u_4 \end{bmatrix} = \begin{bmatrix} u_{K_2,1} \\ u_{K_2,2} \\ u_{K_2,3} \end{bmatrix}$$

In general,  $P_K U = \begin{bmatrix} u_{K,1} \\ u_{K,2} \\ u_{K,3} \end{bmatrix}$  dots for the local vertices on  $K$

Let  $\{\phi_{K,i}\}_{i=1}^3$  be the local basis functions on cell  $K$ . Then for  $i, j = 1, 2, 3$

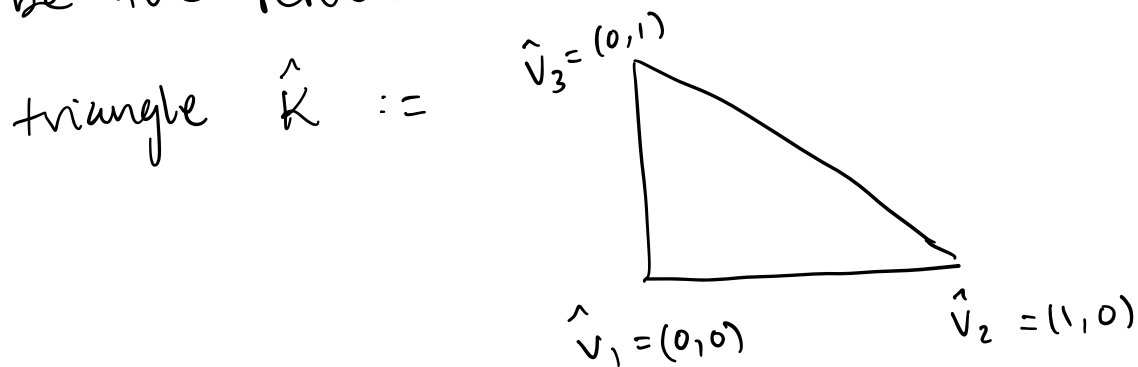
$$(A_K)_{ij} = \int_K \kappa(x) \nabla \phi_{K,i}(x) \cdot \nabla \phi_{K,j}(x) + \tau(x) \phi_{K,i}(x) \phi_{K,j}(x)$$

$$(\bar{F}_K)_i = \int_K f(x) \phi_{K,i}(x) dx$$

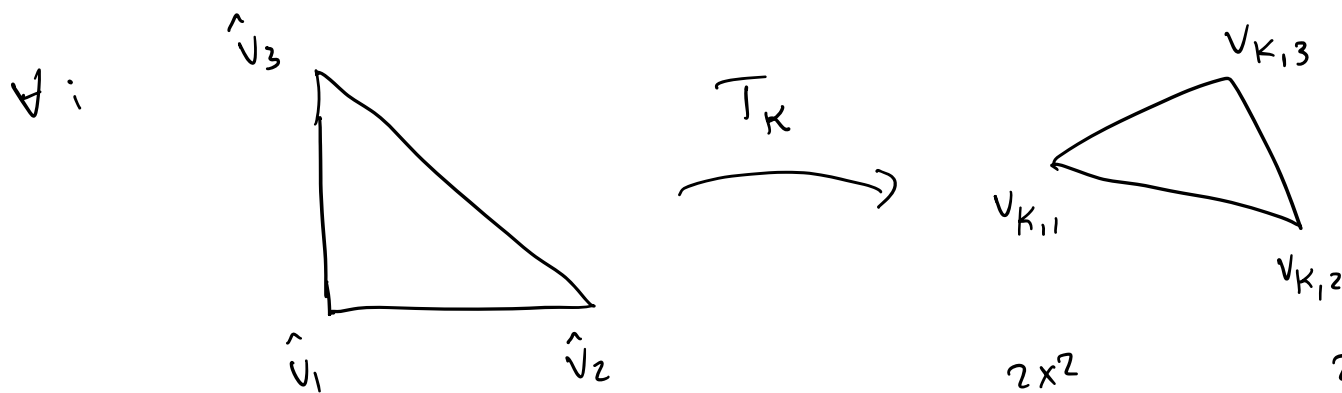
We let

$$\begin{cases} \hat{\phi}_1(\hat{x}, \hat{y}) := 1 - \hat{x} - \hat{y} \\ \hat{\phi}_2(\hat{x}, \hat{y}) := \hat{x} \\ \hat{\phi}_3(\hat{x}, \hat{y}) := \hat{y} \end{cases}$$

be the reference basis functions on the reference



We let  $T_K : \hat{K} \rightarrow K$  be the affine linear mapping from  $\hat{K}$  to  $K$  such that  $T_K(\hat{v}_i) = v_{K,i}$



Then

$$T_K(\hat{x}, \hat{y}) = v_{K,1} + \underbrace{\begin{bmatrix} v_{K,2} - v_{K,1} & v_{K,3} - v_{K,1} \end{bmatrix}}_{:= B_K} \begin{bmatrix} \hat{x} \\ \hat{y} \end{bmatrix}$$

2x2 columns                      2x1

so  $DT_K := B_K$  constant  $2 \times 2$  matrix

We also have that  $\phi_{K,ii} \circ T_K = \hat{\phi}_i \quad \forall i=1,2,3$

$$\nabla(\phi_{K,ii} \circ T_K) = B_K^T (\nabla \phi_{K,ii}) \circ T_K = \nabla \hat{\phi}_i.$$

Therefore, to compute  $A_K, F_K$ , we change coordinates back to  $\hat{K}$  and obtain

$$(A_K)_{ij} = \int_{\hat{K}} \left\{ \kappa(T_K(\hat{x})) (B_K^{-T} \nabla \hat{\phi}_j) \cdot (B_K^{-T} \nabla \hat{\phi}_i) + \varrho(T_K(\hat{x})) \hat{\phi}_j(\hat{x}) \hat{\phi}_i(\hat{x}) \right\} |\det B_K| d\hat{x}$$

$$(F_K)_i = \int_{\hat{K}} f(T_K(\hat{x})) \hat{\phi}_i(\hat{x}) |\det B_K| d\hat{x} \quad i, j = 1, 2, 3$$

Now, if we choose quadrature weights  $\hat{\omega}_q$  and points  $\hat{x}_q$  on  $\hat{K}$  such that we obtain a quadrature rule

$$\int_{\hat{K}} \psi(\hat{x}) d\hat{x} \sim |\hat{K}| \sum_q \psi(\hat{x}_q) \hat{\omega}_q$$

that is sufficiently accurate, then we compute

$A_K, F_K$  via quadrature on the reference element

$$(A_K)_{ij} = |\hat{K}| \sum_q \left\{ k(T_K(\hat{x}_q)) (B_K^{-T} \nabla \hat{\phi}_j) \cdot (B_K^{-T} \nabla \hat{\phi}_i) + f_q(T_K(\hat{x}_q)) \hat{\phi}_j(\hat{x}_q) \hat{\phi}_i(\hat{x}_q) \right\} |\det B_K|$$

⊗

$$(F_K)_{ij} = |\hat{K}| \sum_q f(T_K(\hat{x}_q)) \hat{\phi}_i(\hat{x}_q) |\det B_K|$$

To summarize, the following algorithm assembles the system:

For each cell  $K$ :

get local vertices  $v_{K,1}, v_{K,2}, v_{K,3}$

compute  $B_K := \begin{bmatrix} v_{K,2} - v_{K,1} & v_{K,3} - v_{K,1} \end{bmatrix}$

get local dof indices  $i_{K,1}, i_{K,2}, i_{K,3}$  on cell  $K$

For each quadrature point  $\hat{x}_q$  on  $\hat{K}$ :

compute  $x_q = T_K(\hat{x}_q) = v_{K,1} + B_K \hat{x}_q$

compute  $f_q = f(x_q)$

$P_K$

compute  $K_q = K(x_q)$

For each  $i = 1, 2, 3$

get global row =  $i_{K,i}$

compute  $F_{i,q} = |\hat{K}| \hat{\omega}_q |\det B_K| f_q \hat{\phi}_i(\hat{x}_q)$

$F_K$



$F[\text{row}] += F_{i,q}$

$P_K^T F_K$



For each  $j = 1, 2, 3$

get global col =  $i_{K,j}$

compute  $A_{i,j,q}$  like how  
we computed  $F_{i,q}$  using  $\otimes$   
above

$A_K$



$P_K^T A_K$



$A[\text{row}, \text{col}] += A_{i,j,q}$